

Addition Bump Directions

Number of Players: 2

Object of the Game: To cover or lock the spaces on the gameboard

Materials: 2 colored counters and dice

Directions:

Player 1 rolls the dice. They add the two numbers and cover the corresponding sum on the game board.

Player 2 takes a turn.

If your partner is already on that number, you can bump your partner's token off. When you bump your partner, they take back their marker and have a chance to use it again.

If you roll a number that you already have covered, you can stack another marker on top of it. Any space with two markers stacked on top of each other is locked and that space can't be bumped.

If you roll a number that is not available on the board, the next player takes their turn.

Game is complete when all the spaces are covered.

1

11

3

7

9

6

4

**Addition
Bump**

8

8

6

7

5

2

10

12